Opposition Report

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Most of these corrections are a matter of personal opinion/taste, they are by no means absolutes. Please take this into consideration when making amendments to your report.

1 General Opinion

My general opinion on the report is that it is suprisingly good. If we look apart spelling and syntax errors, there were not so many real problems with the report. Therefore I will voice my (more subjective) opinion about things that can be improved. Even if the error list is large, do not let it convince you that the report was bad. I find it of good quality and at a level that is to be expected of a bachelors degree student.

2 Good Points

- Great overall structure of the report.

- Very good that the author included a overview of the chapters in their introductory chapter.

- The end result looks very impressive (appearance-wise).

- The final result appears to be using a very modular and extensible design.

2.1 Background

- Good background leveling the customer, regardless of skill level with the contents of the project.

- particularly like the depth at which the windows operating system and the revolution of tables are introduced.

2.2 Project Description

- Very good to describe the system user interface first. Gives a very good perspective on what to expect in the implementation details chapter.

2.3 Results and Evaluation

- I, of course, love the 'Problems' section. I also like the section where you list advantages and disadvantages of using a tablet.

3 Content-Related Remarks

3.1 Background

- Perhaps the background chapter contains some unnecesarry components, such as tutorials to XAML, I would prefer this to be kept as a reference to a tutorial, rather than writing your own.

- Increased references would be preferable, because many statements stand without external reference. This is also prevalent in statements where the author uses his own opinion, making it sound somewhat unprofessional.

3.2 Project Description

- The jump into the section where the various versions of the GUI are described is very sudden. For me as a reader it was hard to understand if the prototype GUIs were something you had developed on your own, or something that was already available.

3.3 Results and Evaluation

- I feel that this chapter is in large parts a repetition from the previous chapter. Much of the information feel superfluous. This does not apply to the whole chapter, as there are some interesting parts.

- It would be very interesting with a section on what Sogeti and the customer thought about the final result.

4 Spelling/Structure-Related Remarks

- First thing's first, one easy way to improve the readability of the report is to use more commas. Commas being one of the most powerful things in our writing arsenal. Compare for example *"going to school by bus while reading a book"* to *"going to school, by bus, while reading a book"*. The later sentence has a better flow.

- Using figure labels like 2-4 can confuse the reader, making him think that it represents a range of figures instead of a single figure.

- Examples not making sense in context (not looking professional), an example would be on p.11 "hejknapp". Perhaps using examples more relevant to the end project would make it look considerably more professional.

- Sometimes confusing terminology between swedish and english such as "Platta" vs "Tablet". Consistent terminology would be preferable.

- Background is not written in a chronological manner, sometimes terms are used before they have been properly introduced. Most of the time there are references to the relevant chapters. However, it breaks the flow when reading because you have to skip around in the report. I do however consider this the least important problem.