
The Virtual Machine

Abstraction & Computer Science

Donald F. Ross

21D 413

donald.ross@kau.se

The **ADT** & a Drinks Machine

ADT = Abstract Data Type

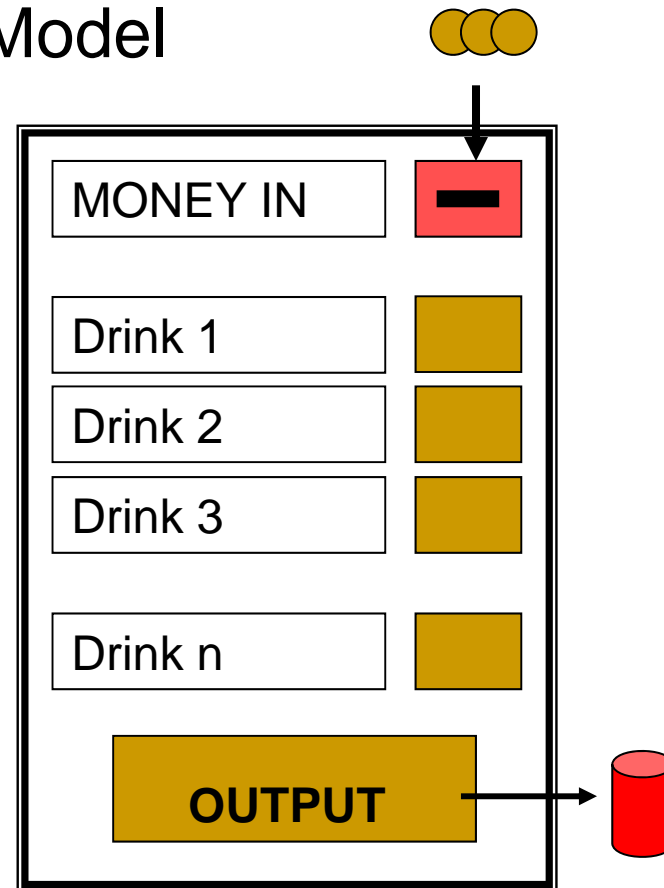
- **IPO** = input / process / output
 - Money in input
 - Choose drink process
 - Collect drink output

- **UI** (user interface) – **front panel**

■ **ADT = a virtual machine**

- UI – menu based
 - d – display ADT
 - a – add a value
 - f – find a value
 - r – remove a value
 - n – number of elements

- **Model**



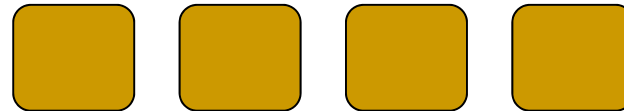
The **ADT** & a Virtual Machine

ADT = Abstract Data Type

- UI (user interface) – **menu**
 - **ADT = a virtual machine**
 - **Menu → User Dialog**
- A sequence
 - ADT + operations

>enter value:

- UI – menu based
 - d – display ADT
 - a – add a value
 - f – find a value
 - r – remove a value
 - n – number of elements (cardinality)



D	display ADT
A	add a value
F	find a value
R	remove a value
C	cardinality

ADT = Virtual Machine

- This is what this course is about
- Remember this **model** during the course
- The ADT is hidden (**implementation abstraction**)
- Changes are only made via **OPERATIONS**